

(F/M)

UX CONCEPTUAL DESIGNER

FULL TIME

We are currently seeking a UX Conceptualizer for the Interactive department.

YOUR PROFILE:

- Suitable qualifications in the field of game design, interaction design, media design or similar
- Relevant experience in the conceptualization of interactive applications
- Excellent creativity and high quality standards
- Independent and structured work ethic
- Reliability, ability to work under pressure, flexibility and a strong sense of responsibility
- Extremely good communication and teamworking skills

YOUR ROLE:

- Generation of creative ideas and concepts for interactive applications
- Development of interaction concepts, wireframes etc. to create the best possible user experience
- Concept development through to formulating requirements for technical implementation
- Working within an interdisciplinary team of strategists, consultants and designers
- Presentation of concepts internally and externally
- Continual skills development in the fields of interaction and gaming
- Sign-off and quality control

WE OFFER:

- Fair, performance-based remuneration
- A modern working environment as part of a motivated and friendly team
- Enjoyable working atmosphere and short decision lines

Please send your detailed application with an indication of soonest possible start date to:

STAUD STUDIOS GmbH // Helen Rex // job@staudstudios.com

If you have any queries, please do not hesitate to call us on:
+49 7152 97 99 398.

We look forward to meeting you!